A picture guide to using SuperSlicer with the

Hatchery v1.0

SuperSlicer

Version 2.3.56.9

Preparing settings tabs...

SuperSlicer is a skinned version of Slic3r, based on PrusaSlicer by Prusa and the original Slic3r by Alessandro Ranellucci & the RepRap community.

SuperSlicer is licensed under the GNU Affero General Public License, version 3

Contributions by Vojtech Bubnik, Enrico Turri, Durand Remi, Oleksandra Iushchenko, Tamas Meszaros, Lukas Matena, Vojtech Kral, David Kocik and numerous others.

Artwork model by Paolo Buongarzone

Disclaimer

This is a user guide to using SuperSlicer a free and open-source slicing software with the Hatchery v1.0, as recommended by our experts here at TeenyFactory. Our experts recommend that you have a basic to an advanced level understanding of using a 3d Printer and \ or any slicing software, before choosing to use SuperSlicer with the Hatchery v1.0

At the time of the making of this guide, our experts had access to the stable release version 2.3.56.9 of SuperSlicer from the Git page: https://github.com/supermerill/SuperSlicer/releases

This guide is **not** a user guide for SuperSlicer. More information about SuperSlicer can be found at: https://github.com/supermerill/SuperSlicer

TeenyFactory does not own SuperSlicer and assumes your agreement to use the software at your own discretion. TeenyFactory is not liable for any damages that may be caused by the use of the software to your property.

Step 1: Where to get SuperSlicer from

- **Source 1: Recommended source:**
  - A stable release version can be found in the SD card that comes along with your purchase of the **Hatchery v1.0**
  - The source is recommended because it comes pre-configured for your Hatchery v1.0

- **Source 2: Original Source (at the time of writing of this guide):**
 - https://github.com/supermerill/SuperSlicer/releases

Step 2: Load the Hatchery v1.0 profiles and 3d model of the Hatchery v1.0 Bed in SuperSlicer

- You can skip to **Step 3** if you are using SuperSlicer from **Source 1** as mentioned in **Step 1** above

- Make sure you have the following 2 files available on your pc where you wish to use SuperSlicer on:
  - **Hatchery v1.0.ini** (Pre-configured Hatchery v1.0 (printer) profile, Hatch (print) settings, iSrings (filament) settings
  - **Hatchery v1.0.stl** (3d model of the Hatchery v1.0 Bed)
  - Both these files can be found in the SuperSlicer folder of the SD card provided with the Hatchery v1.0 or they can be downloaded from the downloads section on our website from the URL: https://teenyfactory.com/product/hatchery-v1-0/
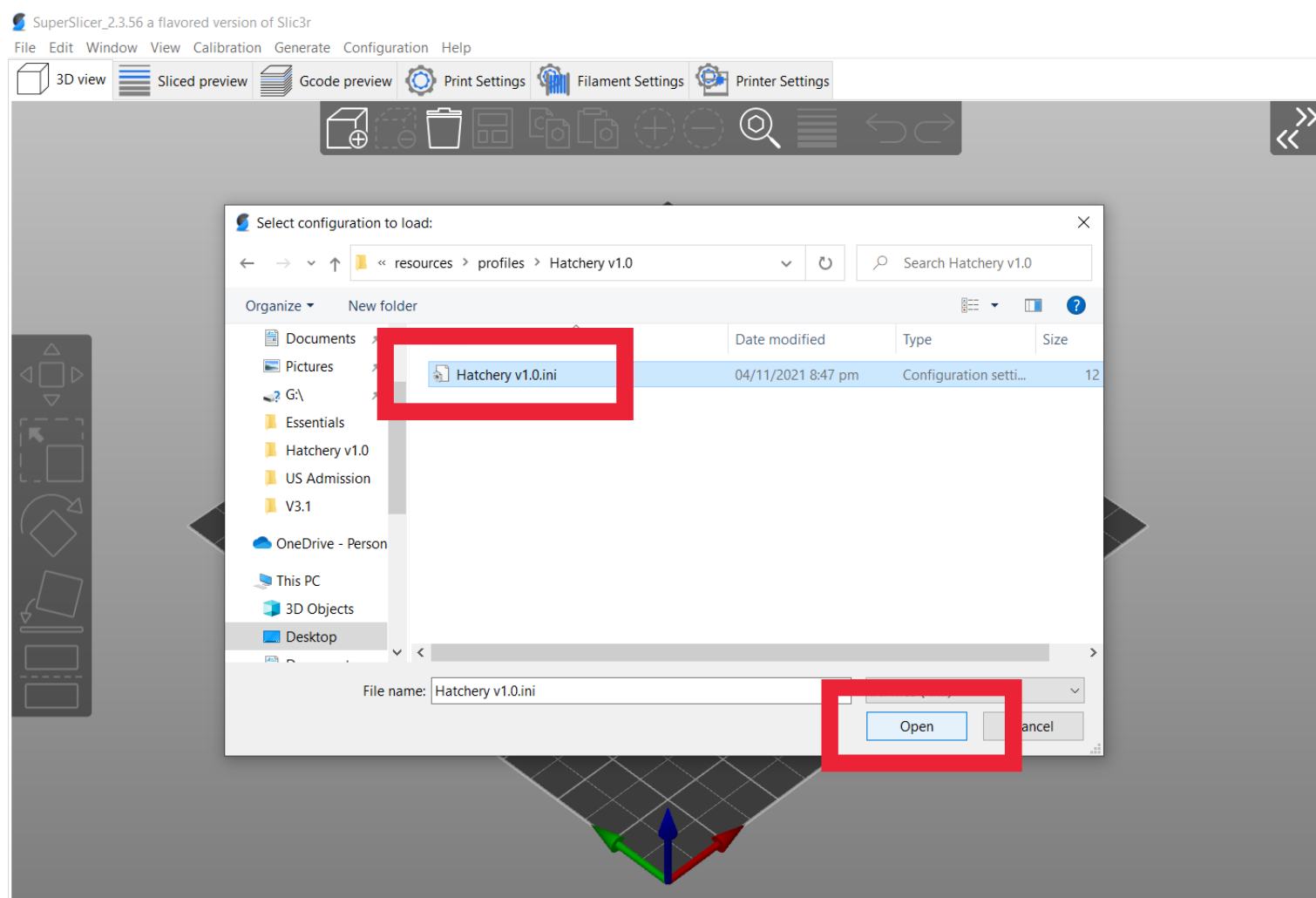 - Open SuperSlicer by double-clicking on supersclier.exe file
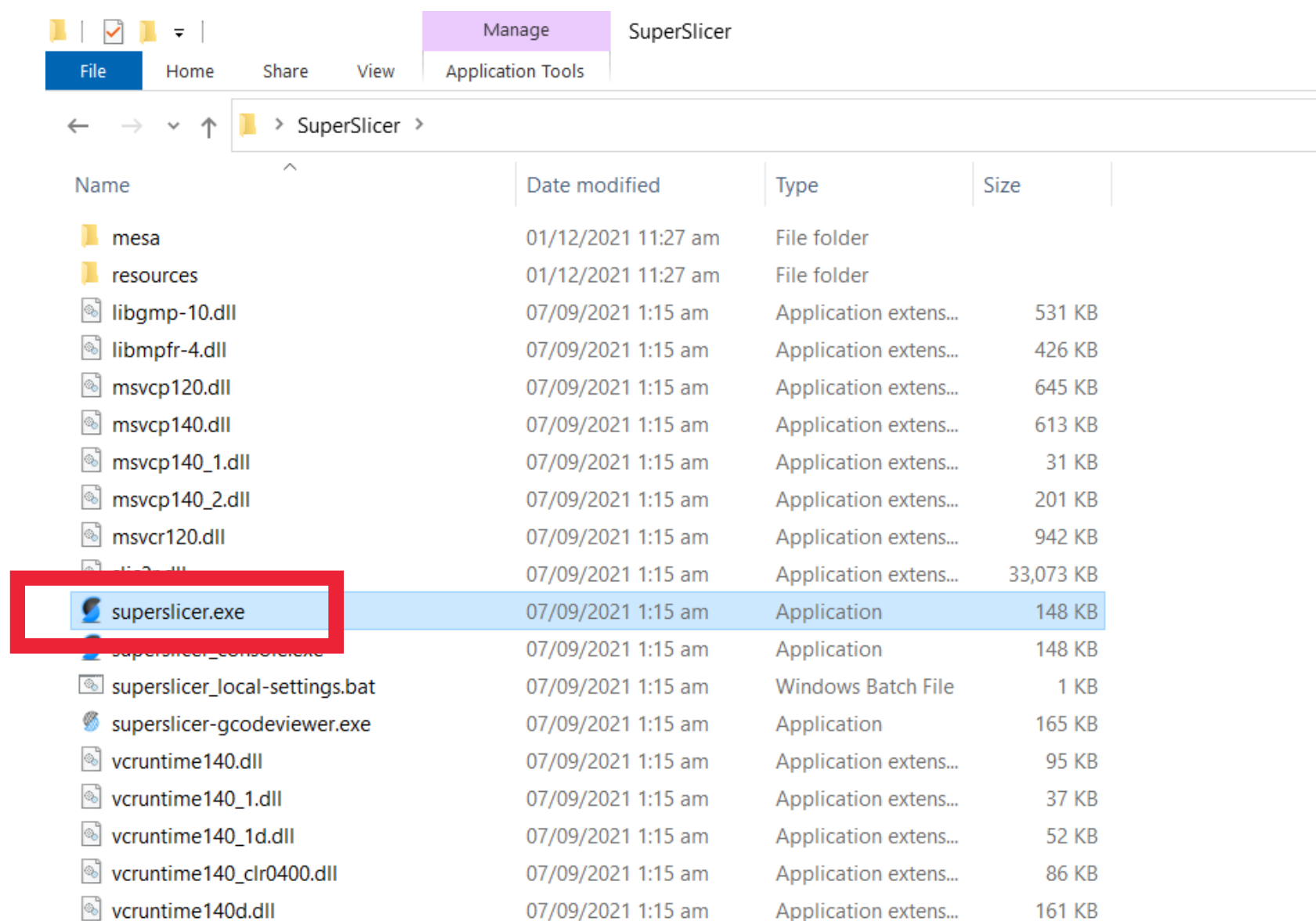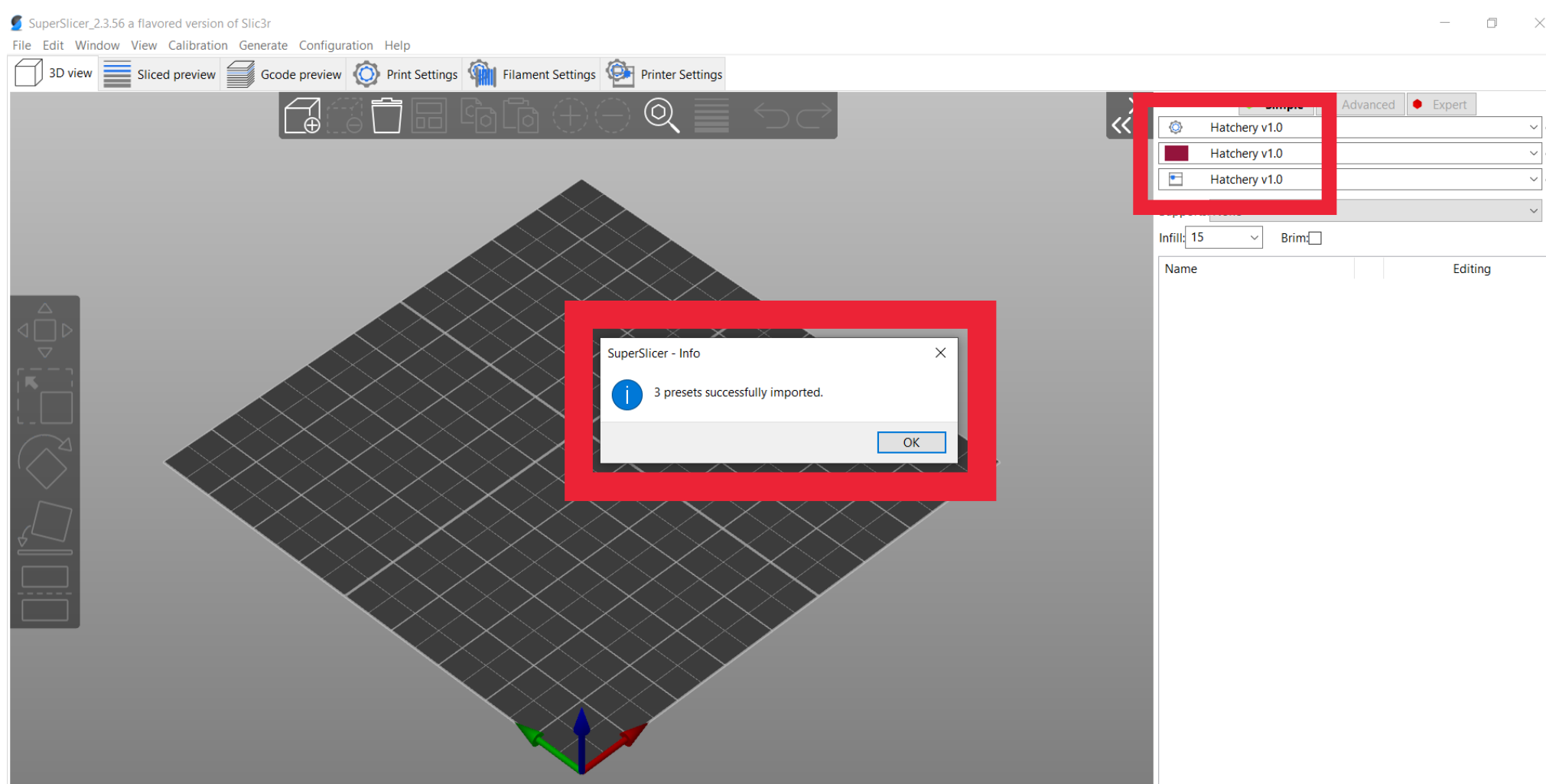
Step 2: Continued...

- Navigate and click on **Import Config Bundle...**
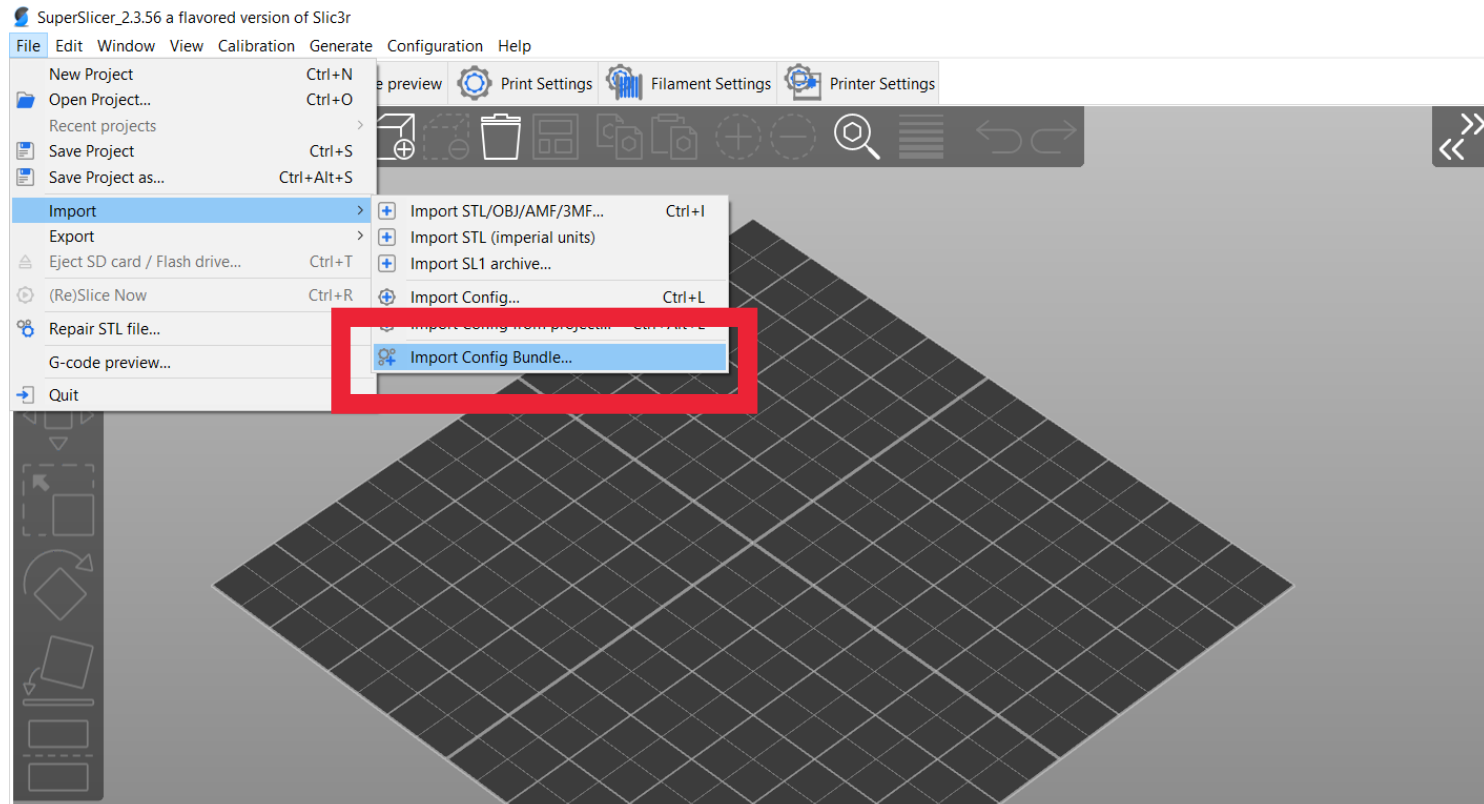
- Navigate to the Hatchery v1.0 profile file in the below dialog box, select **Hatchery v1.0.ini,** and click on Open
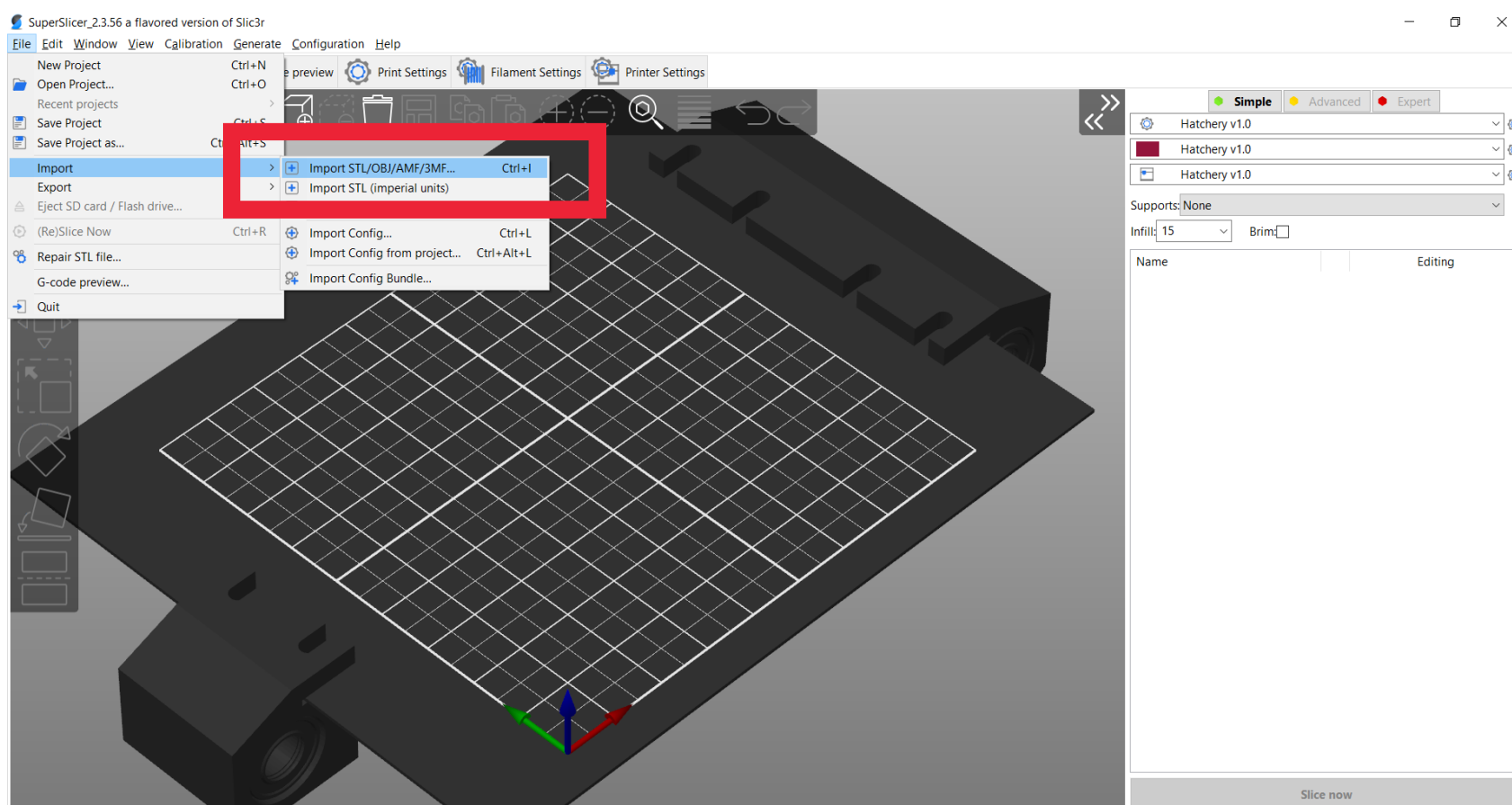

- The following dialog will pop up indicating that you have successfully loaded the profile
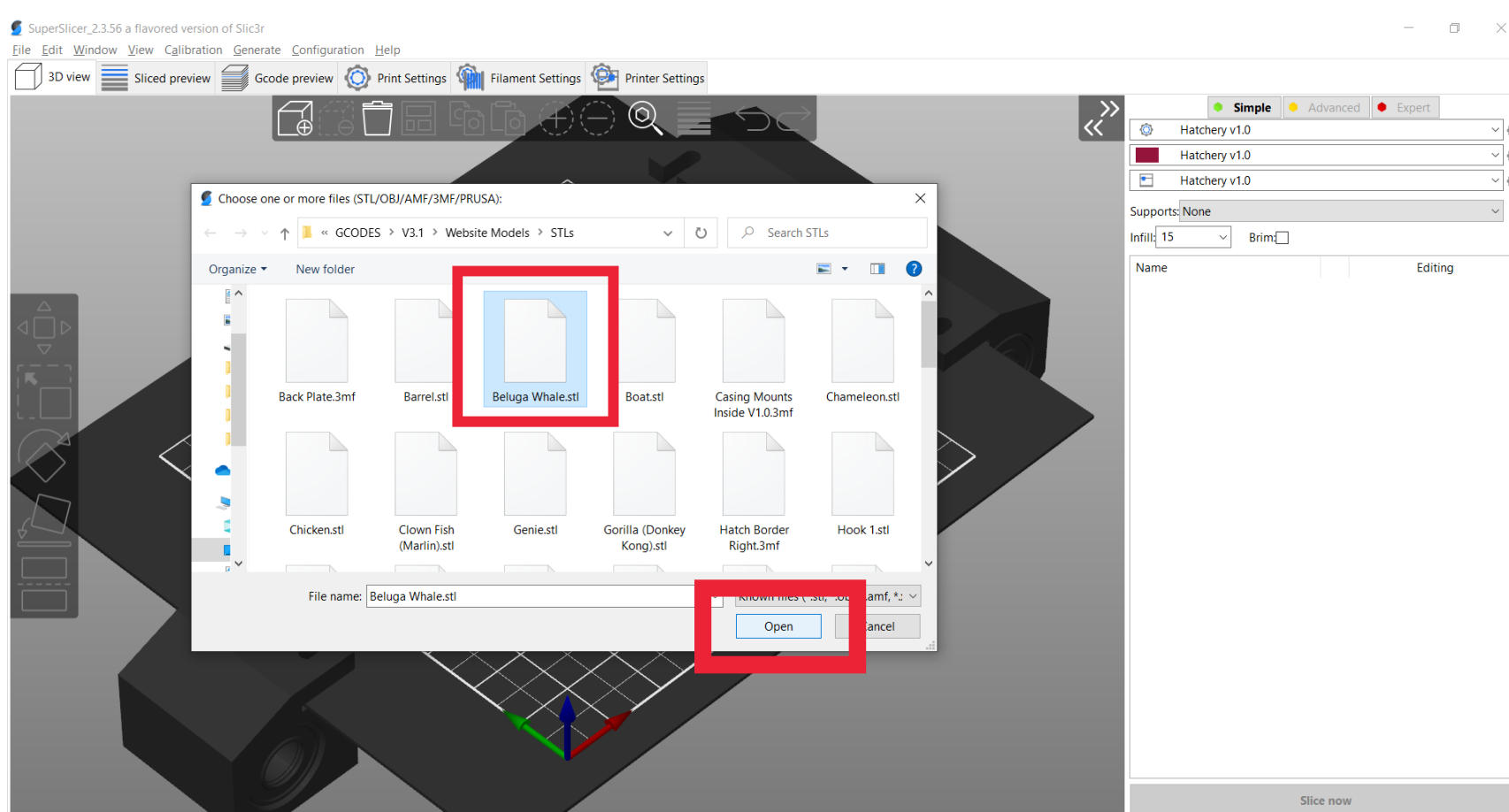
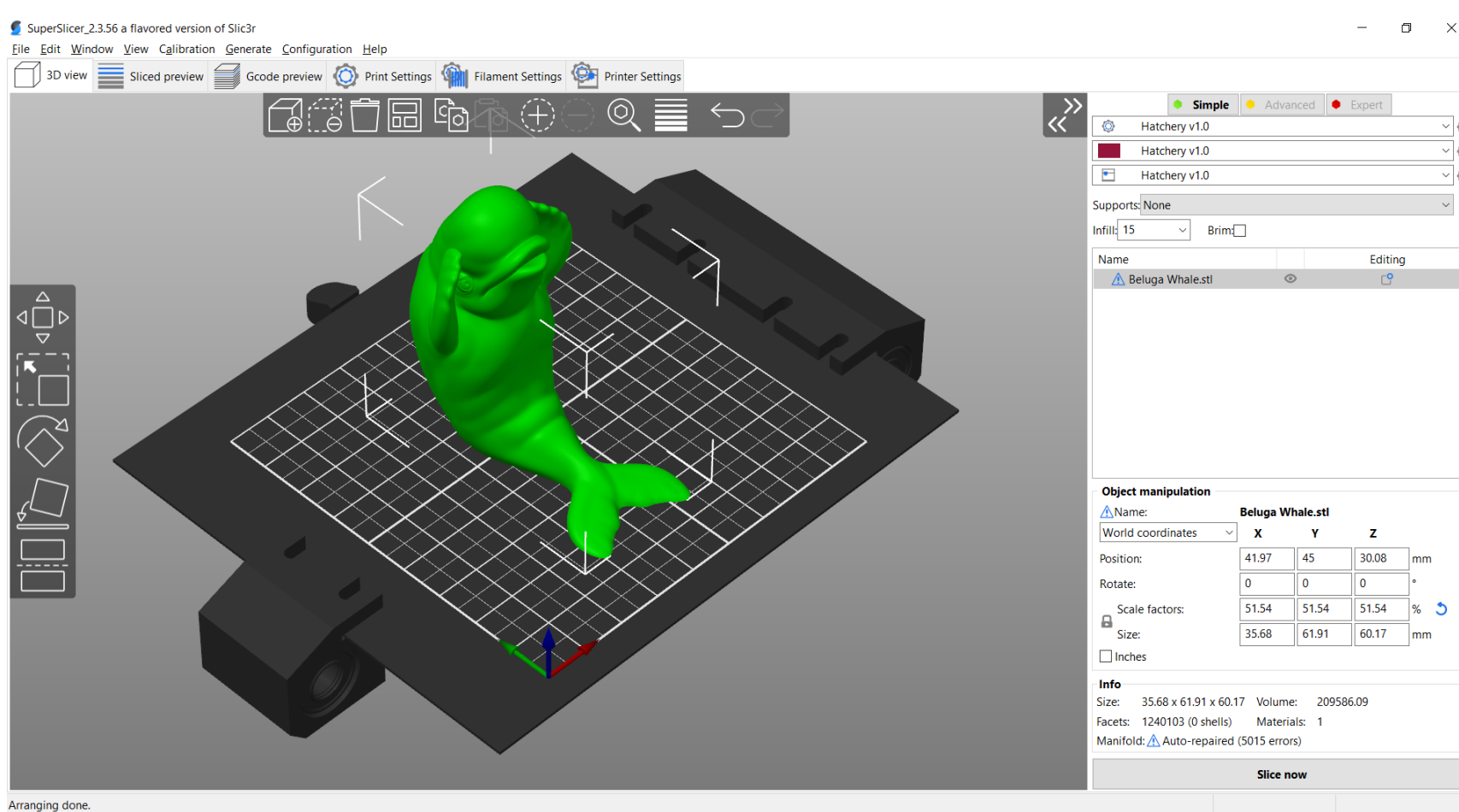# Step 3: Importing a 3d model and preparing for Hatching

- Navigate and click on **Import STL/OBJ/AMF/3MF...**

- Navigate to the folder on your pc where you have your 3d model files stored, select the model you want to Hatch and click on Open
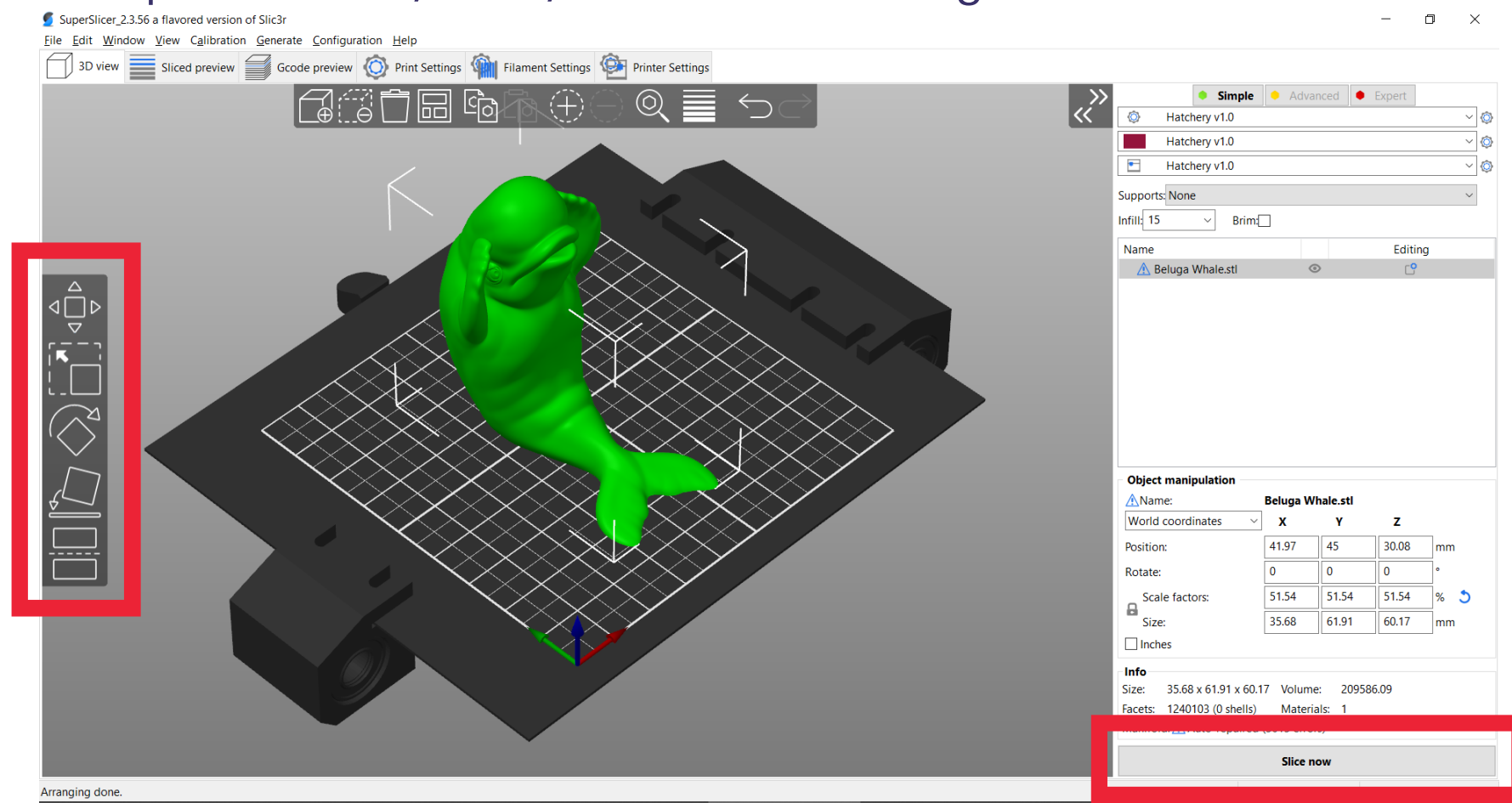

- Your 3d model should be loaded and displayed as below

Step 3: Continued...

- Manipulate (resize, move, etc) the model using the side toolbar and then click on Slice now

- Once the model has been sliced, click on Export G-code and save the output file to your sd card